

Thom van de Vin



Personalia

Name:	Thom van de Vin
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Website	www.thomvandev.in
Birthdate:	11 february 1994
Place of birth:	Panningen
Nationality:	Dutch

Profile

I'm a developer with a clear and own vision. I'd rather do my own thing then follow the masses or someone else. I love to learn and am not afraid to admit when I don't know something. Due to my enterprising mind-set, I'd rather ask/do then wait or do nothing.

Educations

2016-2017	Computer Science and Engineering at Technical University Eindhoven	Eindhoven
2011-2016	Game Design and Development at HKU	Hilversum
2005-2011	HAVO Bouwens van der Boije College	Panningen

Work experience

2015-2016	Little Chicken Game Company	Amsterdam, The Netherlands
	Function:	Junior programmer
	Activities:	Application development with Unity3D, AngularJS, etc.
	Full-time/part-time:	Full-time
2014-2015	Perfect Coat	Beringe, The Netherlands
	Function:	Weekend force
	Activities:	Overall working force
	Full-time/part-time:	Part-time

2013-2014	Masterlight		Panningen, The Netherlands
	Function:	Weekend force	
	Activities:	Assistant in the warehouse and assembly of lamps.	
	Full-time/part-time:	Part-time	
2008-2013	De Maris BV		Grashoek, The Netherlands
	Function:	Weekend force	
	Activities:	Cultivation and care of tomatoes and cucumbers.	
	Full-time/part-time:	Part-time	

Skills

Programming

C#, .NET

Java

Python

HTML, CSS, JavaScript

AngularJS

PHP, SQL

Development

Unity3D, Unity2D

Xamarin

Processing

Monogame / XNA

Amazon Web Services

Software architectural patterns

Data structures

Design

Adobe Photoshop

Adobe Illustrator

Adobe Premiere Pro

Ableton

Languages

Dutch Native language

English Excellent

French Moderate

German Moderate